



A Guide to Alteria

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How to Play

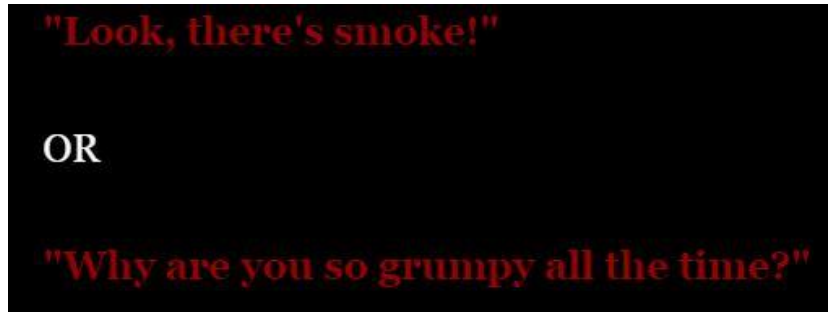
This is a text-based roleplaying game that leads you through the story of Alteria as Sofia, the fire elemental. It is an interactive story and very text-heavy.

It is a point-and-click game.

Click the colored links to indicate what you would like the character to do, or to proceed to the next area.



Next



"Look, there's smoke!"

OR

"Why are you so grumpy all the time?"

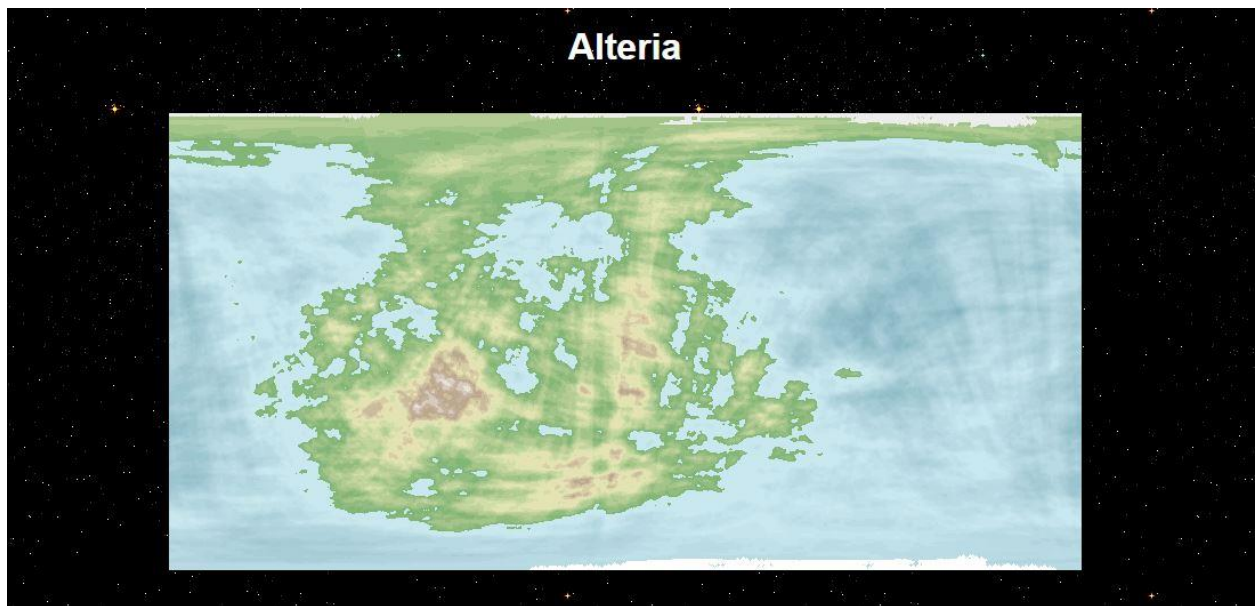
Your mouse will change cursors when it is on a playable link.

You can go back by pressing the arrow on the left side of the screen, although it is not recommended, as it can change the story.

Alteria: A Brief History

The story takes place in the mountainous region of Alteria. Braxton's search teams are searching for the entrance to the rift that links Origin and Alteria. Origin is the home of the humans and is where elementals came from. Elementals are no longer allowed on Origin, for fear of their elements being dangerous to the humans. Elementals are banished to Alteria, where they face a drastic difference in lifespan. Braxton's goal is to take over Origin and move the Elementals back to their rightful home, no matter the cost. His army is full of brainwashed Elementals that will kill anything, Elemental or human.

The Elder created the Resistance to stop Braxton and restore peace to Alteria and save the human race. Sofia, a fire elemental, is the leader of this group, as her drive to avenge her parents' death fuels her rage and determination to stop Braxton and his army. She, along with three other elementals representing air, water, and earth, fight to stop him and save their world.



Characters

Sofia

ELEMENT: Fire

WEAKNESS: Water

SEX: Female

AGE: 24

PROFESSION: Leads Resistance in searching for Braxton's search teams to stop them from finding the Rift to Origin.

ATTITUDE: Sofia is a strong-willed and determined, but genuinely nice and helpful. She is constantly focused on her goal, of taking down Braxton, but likes to support her friends.

BACKSTORY: Sofia's parents were recently killed by Braxton's Army, when one of the search teams invaded her hometown while searching for the Rift. She was at a Fire Elemental Training Camp when the city was destroyed. She was notified by the Elder before coming home that her parents and home were gone. Sofia was extremely distraught and angry, her elemental power flaring uncontrollably; she couldn't stop starting fires every time she thought about her parents. The Elder took her into his home, and vowed to train her to control her element so she could go after Braxton.



Xander

ELEMENT: Air

WEAKNESS: Earth

SEX: Male

AGE: 23

PROFESSION: Member of the Resistance, recruited by the Elder.

ATTITUDE: Xander is a source of comic-relief and has unwavering loyalty to the Elder.



BACKSTORY: Xander is an orphan that was rescued from the humans by the Elder at birth. He was supposed to be killed, but his parents managed to find the Rift on Origin and pushed him through. The Elder discovered him and raised him, pushing him to develop control over his element. He grew up with Braxton until Braxton turned 18 and left for the military and used to think of him as an older brother until Braxton tried to get him to join his army when he was 18. Xander didn't agree with Braxton's plan, and told the Elder what he was planning. Braxton felt betrayed and tried to send an assassin to have Xander and the Elder killed. The Elder protected him, and Xander proceeded to focus on getting stronger and take down Braxton.

Terra

ELEMENT: Earth

WEAKNESS: Air

SEX: Female

AGE: 19

PROFESSION: Member of the Resistance, recruited by the Elder.

ATTITUDE: Terra is timid and doesn't know her own strength, but is very smart.



BACKSTORY: After Terra accidentally caused a magnitude 6 earthquake that took out a search team, the Elder asked her if she would be willing to train and fight against the Resistance. The earthquake had also killed her little sister, so her family abandoned her. She vowed never to use her elemental powers again. The Elder convinced her that he could have her trained so accidents wouldn't happen. She very reluctantly took his offer, so that she would have a place to live.

Adrian

ELEMENT: Water

WEAKNESS: Fire

SEX: Male

AGE: 30

PROFESSION: Member of the Resistance.



ATTITUDE: Adrian is very serious, with little time for humor. He is very mysterious about his background and doesn't like to talk about it.

BACKSTORY: Very little is known. All that Elder knows is that he showed up at the Resistance base and asked to train and be a part of the team. The rumor is that he is the blood brother of Braxton, but it is not confirmed. The rumor says that he grew up a human on Origin because of a mistake in the mandatory blood test at birth that typed him wrong, and then found the Rift when he was an adult and came to Alteria in search of his long-lost brother.

Braxton

ELEMENT: At birth, air, but now all because he can conjure artificial recreations of all the elements.

WEAKNESS: Opposite of whatever element is being harnessed at the time.

SEX: Male

AGE: 30

PROFESSION: Military leader, leads his Army in searching for the Rift.

ATTITUDE: Hateful towards humans, very determined to reclaim Origin for the Elementals, no regard or remorse for innocent lives lost.

BACKSTORY: Braxton, like Xander, was rescued from Origin before he was going to be killed as a baby. The Elder raised him and trained him to be the leader of Alteria's military, which was created to keep the peace amongst the Elementals. The Elder tried to keep his birth on Origin a secret, pretending to be Braxton's father, but Braxton found out and started digging for the truth about his past. Once Braxton discovered his past and that all Origin-born Elementals were supposed to be killed, he was infuriated and decided that he was going to get the Elementals back to Origin. Knowledge of Origin Bliss and the extended life on Origin only fueled his passion for finding the Rift. He could not get enough support from the Elemental people for his cause, so his military scientist, Doctor Regan, developed a serum that created monsters out of Elementals by releasing their elemental power from all boundaries and control. He would inject the serum into the elementals who lost their homes in the search of the Rift, needing all the help he could get to find the Rift and kill all the humans. Regan is also responsible for his ability to harness any element through her creation of the Artifice, a device that, when filled with the blood of an Elemental, can harness the power of that Elemental's element, giving him access to all of the elements as long as he has blood.

The Elder

ELEMENT: Unknown

WEAKNESS: Unknown

SEX: Male

AGE: Unknown

PROFESSION: Advises the Resistance, provides training to the team

ATTITUDE: Wise, but mysterious. Passionate about stopping Braxton.

BACKSTORY: Not much is known outside of his role in the Banishment War; many Elementals believe that he died a long time ago when the Elementals were forced to start over in Alteria. During the Banishment War, he helped the humans and the Elementals reach a truce that brought that Elementals to Alteria, and he organized the travel of Origin-born Elementals to Alteria and helped them get placed in homes through the orphanages. How the Elder is still alive to this day is unknown. He raised Braxton from infancy, along with Xander. When Xander told the Elder about Braxton's plan to find the Rift and take back Origin and the assassin came, the Elder started to form the Resistance, training first Xander, Sofia, Terra, and finally Adrian to control their element and grow its strength and power so that they could stop Braxton's Army.

All images were taken from Google Images.
Story and Characters are created by Alyssa Kieffer

